

## Design Basics: Drawing/Painting

**Unit #:** APSDO-00067516  
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**Grade(s):** 3  
**Subject(s):** Visual Arts  
**Course(s):** GR. 3 - ART

### Unit Focus

In this unit, third grade students will learn how to draw the human figure. They will learn the gesture drawing technique and how to draw a figure in proportion by sketching basic shapes. They will also learn cartooning techniques. Students will apply their learning by creating a series of drawings demonstrating these techniques. Primary instructional tools and materials include items such as pencil, colored pencil, marker, watercolor paint, and/or crayon. Additionally, in this unit, third graders will review proper brush use and mixing skills. Student growth will be measured by observation and finished art. Primary instructional materials include a variety of paints, brushes, and other art media.

### Stage 1: Desired Results

Established Goals	Transfer	
<p><b>Standards</b></p> <ul style="list-style-type: none"> <li>• Connecticut Goals and Standards               <ul style="list-style-type: none"> <li>◦ Visual Arts: PK-12                   <ul style="list-style-type: none"> <li>▪ CREATING                       <ul style="list-style-type: none"> <li>▪ Generate and conceptualize artistic ideas and work. <i>(ART.CREA.01 PK-12)</i></li> <li>▪ Organize and develop artistic ideas and work. <i>(ART.CREA.02 PK-12)</i></li> <li>▪ Refine and complete artistic work. <i>(ART.CREA.03 PK-12)</i></li> </ul> </li> </ul> </li> </ul> </li> </ul>	<p><i>What kinds of long-term, independent accomplishments are desired? Students will be able to independently use their learning to...</i></p> <p>T1 (T100) Work through a creative process to make art that communicates meaning and/or achieves a desired result.</p> <p>T2 (T101) Experiment with diverse materials, tools, techniques, and concepts in order to grow one's capacity as an artist.</p>	
	Meaning	
	Understanding(s)	Essential Question(s)
	<p><i>What specifically do you want students to understand? What inferences should they make? Students will understand that...</i></p> <p>U1 (U100) Artists plan, problem solve, and revise ideas throughout the creative process.</p> <p>U2 (U105) The materials and techniques you use and the way you use them affect the craftsmanship/quality of your work.</p> <p>U3 (U104) Artists improve through exploration and experimentation with materials, tools, techniques, and concepts.</p> <p>U4 (U101) Artists effectively communicate by using the elements and principles of design.</p>	

Acquisition	
Knowledge	Skill(s)
<p><i>What facts and basic concepts should students know and be able to recall? Students will know...</i></p> <p>K1 That artists can use a variety of techniques to draw the human figure resulting in different effects</p> <p>K2 The principles of proportion</p>	<p><i>What discrete skills and processes should students be able to use? Students will be skilled at...</i></p> <p>S1 Using the gesture technique to draw a posed figure</p> <p>S2 Drawing a figure in proportion</p> <p>S3 Applying cartooning techniques to develop a character</p> <p>S4 Identifying and sketching basic shapes as a preliminary step in drawing a figure</p> <p>S5 Assessing a figure for proportion</p> <p>S6 Proper brush use and mixing skills</p>